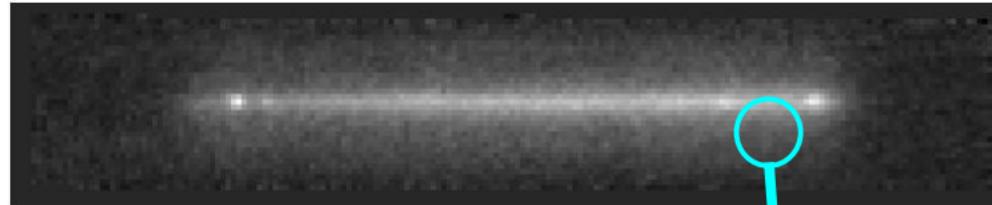
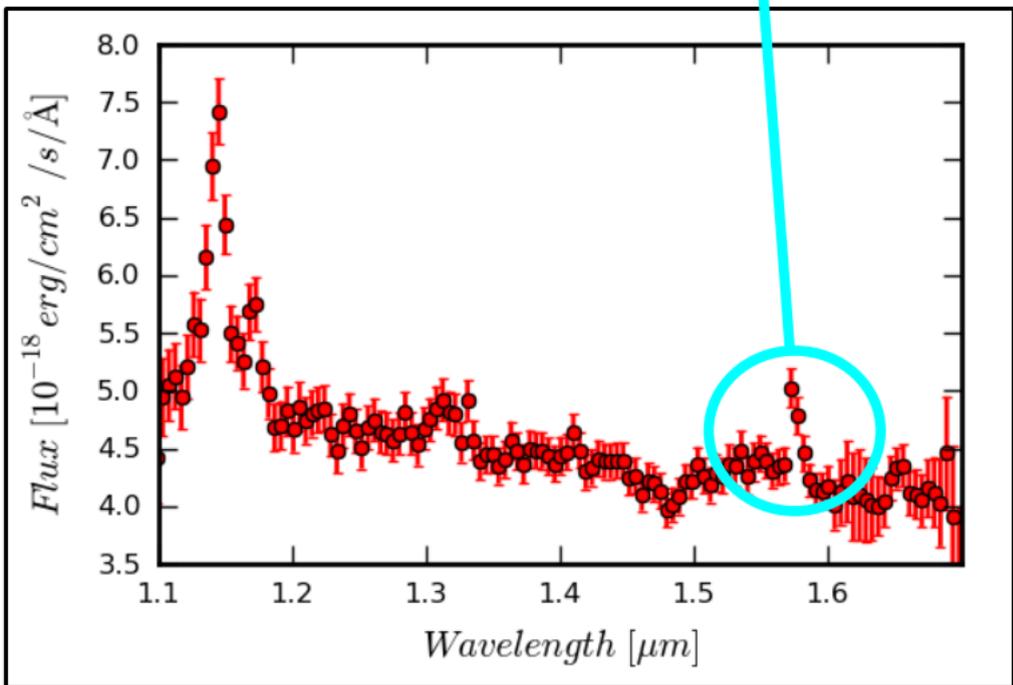


**“normal” aXeDrizzle**



**axeDrizzle with rejection**

